

# E11 - Next Time, Is the Big Battle?

Source: [Crunchyroll](#)

Translator:

Editor:

Timer:

QC:

(Please feel free to edit the speaker names if incomplete or inaccurate. Names are handled on a best-effort basis depending on the info on the source file. Dialogue is left as is.)

**SIGN** Repent

**SIGN** Taboo Menu

- System Summary • Itemized Systems Explanation
- Update History • Point Index • Reincarnation History
- Special Category n%l=W

System Summary

**SIGN** Repent

**SIGN** Humanity discovers MA Energy

**SIGN** Repent

**SIGN** Lifespan of the planet

increasingly diminished

**SIGN** Repent

**SIGN** Dragons, furious at loss, attack humanity

The Goddess Sariel

**SIGN** Repent

**SIGN** Countdown to oblivion

**SIGN** Repent

**SIGN** Sacrificed to revive the world

**SIGN** Repent

**SIGN** Administrator Güliedistodiez

**SIGN** Repent

**SIGN** System Implemented

**SIGN** Repent

**SIGN** Sariel's Wish

and The Goddess's Life Support

**[00:19] Voice**

*Install complete.*

**[00:25] K**

Up we go...

**[00:31] K**

Unbelievable.

**SIGN** Next Time, Is the Big Battle?

**[00:44] [SONG] ---**

I'll weave a web under my heart

**[00:49] [SONG] ---**

I'll weave a web around this dark world

**[00:54] [SONG] ---**

Beyond a twist of karma, what became visible

**[00:57] [SONG] ---**

Is being surrounded by enemies,  
thousands of prideful, writhing creatures

**[01:03] [SONG] ---**

dive for alive, climb for life

**[01:05] [SONG] ---**

No extra lives, in total chaos

**[01:08] [SONG] ---**

I guess that makes this my stage, then

**[01:12] [SONG] ---**

You think this is the end?

But I'm not finished yet

**[01:15] [SONG] ---**

Betting my life while perched  
on a thread, even if I lose sight of you...

**[01:18] [SONG] ---**

I hunt you down and gobble you up

**[01:23] [SONG] ---**

deeper, deeper, deeper, deeper inside

**[01:28] [SONG] ---**

spider pride, there's a hardened  
heart chiseled inside of this chest

**[01:33] [SONG] ---**

The optimal choice won't be enough to cut it

**[01:35] [SONG] ---**

When trying to survive  
with your life in tatters

**[01:37] [SONG] ---**

Think like the alternative is gonna kill you

**[01:40] [SONG] ---**

Reach for the winning strat  
until the very last second

**[01:42] [SONG] ---**

The truth of the situation  
might feel a bit cold

**[01:44] [SONG] ---**

In that case just survive the spider way

**[01:47] [SONG] ---**

I'll weave a web under my heart

**[01:51] [SONG] ---**

I'll weave a web around this dark world

**[01:53] [SONG] ---**

In that case just survive the spider way

**[01:56] [SONG] ---**

I'll weave a web around this dark world

**[01:57] [SONG] ---**

Just you watch

**[02:26] Shun**

Huh? Fei?

**[02:29] Fei**

Honestly...

**[02:30] Shun**

Sorry! Sorry about that.

**[02:34] Fei**

It's been a month since  
you left school, huh?

**[02:38] Shun**

Yeah, I guess.

**[02:40] Fei**

Looks like the truth still hasn't  
gotten out about your brother.

**[02:46] Fei**

It sounds like his party managed to  
do a lot of damage to the demon army.

**[02:49] Fei**

Maybe they'll back off for a while.

**[02:53] Fei**

Hyrince-san should be back soon, right?

**[02:57] Fei**

He's the only surviving  
member of the Hero's party,

**[03:00] Fei**

so he should be able to tell you what  
exactly happened to your brother,

**[03:04] Fei**

and who we're dealing with.

**[03:07] Fei**

Since you're going to have to  
fight them as the Hero...

**[03:12] Shun**

As the Hero, huh?

**[03:14] Fei**

What's wrong?

**[03:16] Shun**

I'm pretty nervous about following  
in Julius-niisama's footsteps.

**[03:20] Shun**

It's going to be different.

**[03:22] Shun**

I won't have Sue or Katia  
to help me fight anymore.

**[03:25] Shun**

Although Yuri's been named  
the Saint, so she might join me.

**[03:33] Fei**

Listen...

**[03:35] Fei**

Why don't we forge a pact?

**[03:38] Fei**

Don't "eh" me.

**[03:40] Fei**

Being able to summon me whenever  
would be pretty handy, right?

**[03:47] Shun**

But I like us being equals.

**[03:50] Shun**

Plus, if we make a pact, I'd be able to  
force you to do things against your will.

**[03:55] Shun**

Doesn't that bother you?

**[03:57] Fei**

I can't picture you doing that unless  
something crazy happened, anyway.

**[04:00] Shun**

You can't?

**[04:01] Shun**

But still...

**[04:03] Fei**

If you're ever in danger,  
you can call on me.

**[04:07] Fei**

That should help a little bit  
with the anxiety, right?

**[04:12] Shun**

Thanks.

**[04:14] Fei**

Well, how's this even work, anyway?

**[04:19] Shun**

Give me your hand, Fei.

**[04:22] Fei**

Like this?

**[04:37] Shun**

Okay. That's our pact forged.

**[04:40] Fei**

That's really it?

**[04:43] Fei**

Way easier than I figured.

**[04:46] Shun**

It's pretty easy to forge a pact,  
but getting rid of one is a different story.

**[04:50] Fei**

Huh, really—

**[04:53] Shun**

Fei?

**[04:54] Fei**

Wh-What is this?!

**[05:03] Shun**

Fei?

**SIGN** <Now Evolving>

**[05:08] Shun**

Evolving?

**[05:11] K**

I feel like total crap.

**[05:13] K**

And I know the exact cause.

**SIGN** Taboo LV10

**SIGN** Taboo

**[05:18] K**

Taboo... yeah, this is definitely taboo  
knowledge for anyone who lives in this world.

**[05:25] K**

If they only knew.

**[05:28] K**

Once Taboo hit level 10, a huge amount  
of information flowed into my brain.

**[05:34] K**

About where this world came from,  
stuff that happened in the past...

**[05:37] K**

The secrets behind skills and stats...

**[05:40] K**

So much that I'm having trouble  
wrapping my head around it all.

**[05:45] K**

Information Brain's been trying to organize  
it all and figure out what it means.

**[05:51] K**

But there is one thing that I do understand.

**[05:56] K**

And that's the fact that if nothing  
changes, this world is totally doomed.

**[06:07] K**

And now that I know the truth,  
this changes everything!

**[06:11] K**

I've gotta figure out how to stop it!

**[06:12] K.Body**

Yeah, that's right!

**[06:14] K.Magic**

I have no intention of going down  
with a world headed for destruction!

**[06:17] K.Magic 2**

I hate the idea of no more yummy food!

**[06:20] K**

I'm guessing the main thing to do would be  
to work on my skills, and get stronger.

**[06:25] K.Body**

Getting stronger is great and all,  
but can it really save the world?

**SIGN** Body

**[06:30] K.Body**

When even the administrators  
can't seem to do it?

**[06:32] K**

I don't know.

**[06:34] K**

But right now, the only real option  
we have is getting stronger.

**[06:38] K**

There's no other way.

**[06:39] K**

Without power, we're going to be  
helpless no matter what happens!

**[06:42] K.Magic 1**

True.

**[06:44] K**

In this world, you get stronger  
by beating your enemies.

**[06:47] K**

Which means our next target...

**[06:52] K**

is Araba the Earth Dragon!

**[06:57] K**

Oh, quit freaking out!

**[07:00] K.Body**

You wanna take on that beast?!  
Are you nuts?!

**[07:03] K.Magics**

Yeah, tell her!

**[07:04] K**

You dumbasses!

**[07:07] K.Body**

What was that for?!

**[07:10] K**

Do you think I wanted to hit you just now?!

**[07:14] K.Body**

What are you talking about?

**[07:16] K**

How long are we gonna  
pretend nothing happened?!

**[07:19] K**

Don't you wanna get over this PTSD?!

**[07:22] K.Magic**

Well, that'd be great, yeah!

**[07:25] K.Magic**

But they call it "trauma" because  
it's hard to get over!

**[07:28] K.Magic**

Right?

**[07:29] K.Magic2**

Right!

**[07:31] K**

Okay, listen up, everyme.

**[07:34] K**

If we can't get over a bit of trauma...

**[07:38] K**

How in the hell are we gonna  
save the damn world?!

**[07:47] K**

Looks like you get it now.

**[07:49] K**

Which means there's one thing to do...

**[07:53] K**

Kick Araba's ass!

**[07:55] Trio**

Yeah!

**[07:57] K**

And that being the case, first,  
we need to scope him out!

**[07:59] Trio**

Yeah...

**[08:01] K**

Quit being so scared!

**[08:03] K**

Let's go!

**SIGN** Teleport

**[08:05] K**

Here we are again, in the Lower Stratum!

**[08:13] K**

What is that?

**[08:14] K**

It's not Araba...

**[08:17] K**

So huge!

**SIGN** <Elroe Baraggish LV25>

**SIGN** Stats

**SIGN** Offense: 3875 Defense: 3821 Magic Power: 2999

Resistance: 3295 Speed: 3827

Skills

"Imperial Scales LV7" "HP Rapid Recovery LV4" "MP Rapid Recovery LV3" "MP Minimized Consumption LV3" "Magic Power Perception LV7" "Evasion LV10"

"Magic Power Operation LV7" "SP Rapid Recovery LV4" "SP Minimized Consumption LV4" "Status Condition Super-Enhancement LV8" "Acid Super-Enhancement LV7"

"Heavy Super-Enhancement LV6" "Destruction Enhancement LV9" "Piercing Super-Enhancement LV4" "Impact Super-Enhancement LV10" "Shock Super-Enhancement LV10" "Dimensional Maneuvering LV1"

"Magic Attack LV7" "Deadly Poison Attack LV10" "Paralysis Attack LV6" "Strong Acid Attack LV8" "Heavy Attack LV8" "Herculean Strength LV8"

"Stealth LV10" "Camouflage LV8" "Silence LV10" "Odorless LV7" "Hit LV10" "Probability Correction LV5" "Danger Perception LV10"

"Presence Perception LV8" "Heat Perception LV8" "Heavy Magic LV5" "Shadow Magic LV4" "Destruction Resistance LV6" "Ultimate Movement LV2"

"Cutting Resistance LV9" "Piercing Resistance LV8" "Impact Resistance LV9" "Shock Resistance LV5" "Earth Resistance LV7" "Dark Resistance LV1"

"Status Condition Super-Resistance LV9" "Rot Resistance LV4" "Pain Nullification" "Pain Mitigation LV9" "Vision Enhancement LV9" "Night Vision LV10"

"Vision Expansion LV7" "Auditory Enhancement LV5" "Olfactory Enhancement LV4" "Tactile Enhancement LV3" "Longevity LV9" "Magic Hoard LV1" "Fortune LV1"

"Sturdy LV9" "Monk LV1" "Talisman LV8" "Skanda LV3"

Skill Points: 37000

Titles: "Monster Slayer" "Assassin" "Monster Slaughterer" "Champion"

**[08:21] K**

Not just huge, but its stats are brutal, too!

**[08:25] K**

I'm dead if I mess with this thing.

**[08:28] K**

Pardon moi...

**[08:40] K**

I guess there are other monsters crazier than anything I imagined down here.

**[08:45] K**

I'll have to spy on Araba some other day.

**[08:51] K**

What was that just now?

**[08:54] K**

It came from the direction the snake went.

**SIGN** Telescopic Sight

**[09:18] K**

Some kind of gravity magic?

**[09:38] K**

*From that point on, you couldn't  
even call it a fight.*

**[09:42] K**

*A giant snake that I thought  
had overwhelming strength...*

**[09:46] K**

*was dominated through the power of  
far more overwhelming violence.*

**[09:52] K**

*As I saw a spectacle of  
gore unfold before me,*

**[09:55] K**

*I realized that I thought  
it was beautiful.*

**[10:01] K**

*In this moment, I am admiring  
this dragon's power.*

**[10:24] K**

*That thing...*

**[10:26] K**

*Is what I'm trying to overcome.*

**[10:29] K**

*The Earth Dragon... Araba.*

**[10:45] Hyrince**

Looks like I've kept you waiting.

**[10:48] Shun**

Not at all. It's good to see  
you again, Hyrince-san.

**[10:54] Hyrince**

Shun... I'm so sorry!

**[11:01] Hyrince**

The truth is, Julius should  
still be alive, not me!

**[11:07] Shun**

What do you mean?

**[11:14] Shun**

What is that?

**[11:16] Hyrince**

This is a phoenix feather.

**[11:19] Hyrince**

It allows the person who holds it to  
revive after being killed, but only once.

**[11:23] Hyrince**

It was supposed to be carried  
by the Hero, Julius...

**[11:28] Hyrince**

But he said that I should carry it,

**[11:31] Hyrince**

since I was the one handling defense...  
and so he gave it to me.

**[11:35] Shun**

Then you mean...

**[11:38] Hyrince**

That feather's the reason I'm alive.

**[11:42] Hyrince**

Even though your brother should  
have survived instead!

**[11:48] Shun**

You don't need to apologize, Hyrince-san.

**[11:52] Shun**

He made you carry it, didn't he?

**[11:58] Shun**

Probably saying something like,  
"I'm not going to die, so it's fine."

**[12:04] Hyrince**

You really do know your brother.

**[12:06] Shun**

Please... tell me how it happened.

**[12:14] Hyrince**

Julius had struck down the enemy commander,

**[12:17] Hyrince**

and then, as we were calling  
for their surrender...

**[12:20] Hyrince**

She appeared out of nowhere.

**[12:26] Hyrince**

She was.... all white. I don't  
know how else to describe her.

**[12:40] Hyrince**

My memory picks up later...

**[12:44] Hyrince**

I found myself collapsed on the ground.

**[12:49] Hyrince**

From what I could tell, I hadn't  
been unconscious for long.

**[12:55] Hyrince**

But it was long enough for everything  
to have come to an end.

**[13:07] Shun**

That's his...

**[13:10] Hyrince**

I can only think of one thing  
that explains what happened.

**[13:14] Hyrince**

A Rot Attack.

**[13:17] Shun**

A Rot Attack?

**[13:19] Hyrince**

Yeah.

**[13:20] Hyrince**

Its element is Destruction,  
said to be the element of death.

**[13:24] Hyrince**

Anything struck by it is killed  
and turned to dust.

**[13:30] Shun**

That's terrible.

**[13:33] Hyrince**

I'm sorry. It was all I could bring back.

**[13:37] Shun**

No. Thank you...

**[13:40] Shun**

So much!

**[13:44] (Flashback) Julius**

It's nice to meet you.

**[13:46] (Flashback) Julius**

I'm your big brother, Julius.

**[13:50] (Flashback) Julius**

I know it doesn't seem  
like it, but I'm a Hero!

**[13:54] (Flashback) Julius**

Schlain, I heard you've got a  
girlfriend who's a duke's daughter?

**[13:58] (Flashback) Julius**

And you're calling each other by nicknames?

**[14:01] (Flashback) Julius**

Is it all right if I call you  
Shun from now on, too?

**[14:04] (Flashback) Julius**

The Hero is the hope of the human race.

**[14:07] (Flashback) Julius**

So I can't ever lose.

**[14:10] (Flashback) Julius**

No matter what happens.

**[14:12] (Flashback) Julius**

The important thing is the goal.

**[14:15] (Flashback) Julius**

A peaceful world, where we  
can all be happy together.

**[14:18] (Flashback) Julius**

That's the thing I'll pursue...

**[14:22] (Flashback) Julius**

*Until the day I die.*

**[14:25] Shun**

I'll never be as great a Hero  
as my brother Julius.

**[14:31] Shun**

But... his dream...

**[14:35] Shun**

I want to inherit it!

**[14:38] Hyrince**

Shun... no, Schlain, the Hero...

**[14:42] Hyrince**

I wasn't able to protect Julius,  
so please, let me protect you.

**[14:49] Shun**

It'd be an honor to have you with me.

**[14:54] Shun**

*I'll probably just be an imitation of  
my brother, and not a proper Hero.*

**[14:59] Shun**

*But I don't care. If that's what I need  
to do to be a Hero, then I'll do it!*

**[15:07] K**

I'm grinding levels down here!

**[15:15] K**

*I can't beat Araba as things stand!*

**[15:17] K**

*So I'll level up and come up with a plan!*

**[15:22] K**

Annihilating Evil Eye!

**[15:32] K**

I kinda suspected as much, but this  
Annihilating Evil Eye is a suicide attack!

**SIGN** Rot

**[15:37] K**

When I evolved, I got the  
Annihilating Evil Eye,

**[15:40] K**

which is like that Rot Attack I have.

**SIGN** Rot Attack

**[15:42] K**

I'm gonna have to be careful with it.

**[15:46] K**

It'll make a good last-ditch attack, but...

**SIGN** Rot

**[15:52] K**

A little Healing Magic...

**[15:56] K**

Okay.

**[15:57] K**

Off we go to level up some more.

**SIGN** <Earth Dragon Gehre LV24>

Stats

**SIGN** Offense: 3438 Defense: 3874 Magic Power:1343

Resistance: 3395 Speed: 4122

Skills

"Earth Dragon LV2" "Imperial Scales LV6" "Hard Armor LV2"

"Steel Body LV2" "HP Rapid Recovery LV3" "MP Rapid Recovery LV1"

"MP Lessened Consumption LV1" "Magic Power Perception LV3"

"Magic Power Operation LV3" "SP Rapid Recovery LV3"

"SP Minimized Consumption LV8" "Terrain Enhancement LV8"

"Destruction Enhancement LV9" "Cutting Super-Enhancement LV9"

"Piercing Super-Enhancement LV4" "Impact Super-Enhancement LV8"

"Terrain Attack LV8" "Dimensional Maneuvering LV5" "Hit LV10"

"Evasion LV10" "Probability Correction LV7" "Danger Perception LV10"

"Presence Perception LV8" "Heat Perception LV7" "Motion Perception LV8"

"Earth Magic LV2" "Destruction Resistance LV4" "Cutting Resistance LV8"

"Piercing Resistance LV8" "Shock Resistance LV5" "Terrain Nullification"

"Lightning Resistance LV3" "Status Condition Super-Resistance LV3"

"Rot Resistance LV1" "Pain Nullification" "Pain Mitigation LV7"

"Vision Enhancement LV7" "Night Vision LV10" "Vision Expansion LV5"

"Auditory Enhancement LV5" "Olfactory Enhancement LV4"

"Tactile Enhancement LV3" "Longevity LV9" "Magic Hoard LV1"

"Ultimate Movement LV2" "Fortune LV1" "Herculean Strength LV8"

"Sturdy LV9" "Monk LV1" "Talisman LV8" "Skanda LV3"

Skill Points: 31000

Titles: "Monster Slayer" "Monster Slaughterer" "Dragon" "Champion"

**SIGN** Earth Dragon Kagna LV26

Stats

**SIGN** Offense: 3989 Defense: 4333 Magic Power: 1837

Resistance: 4005 Speed: 1225

Skills

"Earth Dragon LV2" "Imperial Scales LV9" "Hard Armor LV8" "Steel Body LV8"

"HP Rapid Recovery LV6" "MP Rapid Recovery LV2" "MP Lessened Consumption LV2"

"SP Rapid Recovery LV1"

"SP Minimized Consumption LV1" "Terrain Enhancement LV8"

"Destruction Enhancement LV8" "Piercing Enhancement LV6" "Magic Power Operation LV3"

"Impact Super-Enhancement LV5" "Magic Power Attack LV1" "Terrain Attack LV9"

"Hit LV3" "Danger Perception LV10" "Heat Perception LV6" "Magic Hoard LV3"

"Earth Magic LV2" "Destruction Resistance LV9" "Cutting Super-Resistance LV2"

"Piercing Super-Resistance LV3" "Impact Super-Resistance LV6" "Instant Body"  
"Shock Super-Resistance LV4" "Terrain Nullification" "Fire Resistance LV3"  
"Lightning Resistance LV7" "Water Resistance LV3" "Wind Resistance LV5"  
"Endurance LV1" "Heavy Resistance LV2" "Status Condition Super-Resistance LV8"  
"Rot Resistance LV3" "Pain Nullification" "Pain Super-Mitigation LV3"  
"Magic Power Perception LV3" "Vision Enhancement LV3" "Night Vision LV10"  
"Vision Expansion LV4" "Auditory Enhancement LV1" "Ultimate Life LV2"  
"Acceleration LV1" "Herculean Strength LV9" "Stronghold LV2"  
"Monk LV2" "Sanctum LV1"

Skill Points: 31200

Titles

"Monster Slayer" "Monster Slaughterer" "Dragon" "Champion"

### **[16:06] K**

Wait, Earth Dragons?! And two of them?!

**SIGN** Offense: 3438 Defense: 3874 Magic Power:1343

Resistance: 3395 Speed: 4122

Skills

"Earth Dragon LV2" "Imperial Scales LV6" "Hard Armor LV2"  
"Steel Body LV2" "HP Rapid Recovery LV3" "MP Rapid Recovery LV1"  
"MP Lessened Consumption LV1" "Magic Power Perception LV3"  
"Magic Power Operation LV3" "SP Rapid Recovery LV3"  
"SP Minimized Consumption LV8" "Terrain Enhancement LV8"  
"Destruction Enhancement LV9" "Cutting Super-Enhancement LV9"  
"Piercing Super-Enhancement LV4" "Impact Super-Enhancement LV8"  
"Terrain Attack LV8" "Dimensional Maneuvering LV5" "Hit LV10"  
"Evasion LV10" "Probability Correction LV7" "Danger Perception LV10"  
"Presence Perception LV8" "Heat Perception LV7" "Motion Perception LV8"  
"Earth Magic LV2" "Destruction Resistance LV4" "Cutting Resistance LV8"  
"Piercing Resistance LV8" "Shock Resistance LV5" "Terrain Nullification"  
"Lightning Resistance LV3" "Status Condition Super-Resistance LV3"  
"Rot Resistance LV1" "Pain Nullification" "Pain Mitigation LV7"  
"Vision Enhancement LV7" "Night Vision LV10" "Vision Expansion LV5"  
"Auditory Enhancement LV5" "Olfactory Enhancement LV4"  
"Tactile Enhancement LV3" "Longevity LV9" "Magic Hoard LV1"  
"Ultimate Movement LV2" "Fortune LV1" "Herculean Strength LV8"  
"Sturdy LV9" "Monk LV1" "Talisman LV8" "Skanda LV3"

Skill Points: 31000

**SIGN** Offense: 3989 Defense: 4333 Magic Power: 1837

Resistance: 4005 Speed: 1225

Skills

"Earth Dragon LV2" "Imperial Scales LV9" "Hard Armor LV8" "Steel Body LV8"  
"HP Rapid Recovery LV6" "MP Rapid Recovery LV2" "MP Lessened Consumption LV2"  
"SP Rapid Recovery LV1"  
"SP Minimized Consumption LV1" "Terrain Enhancement LV8"  
"Destruction Enhancement LV8" "Piercing Enhancement LV6" "Magic Power Operation LV3"  
"Impact Super-Enhancement LV5" "Magic Power Attack LV1" "Terrain Attack LV9"  
"Hit LV3" "Danger Perception LV10" "Heat Perception LV6" "Magic Hoard LV3"

"Earth Magic LV2" "Destruction Resistance LV9" "Cutting Super-Resistance LV2"  
"Piercing Super-Resistance LV3" "Impact Super-Resistance LV6" "Instant Body"  
"Shock Super-Resistance LV4" "Terrain Nullification" "Fire Resistance LV3"  
"Lightning Resistance LV7" "Water Resistance LV3" "Wind Resistance LV5"  
"Endurance LV1" "Heavy Resistance LV2" "Status Condition Super-Resistance LV8"  
"Rot Resistance LV3" "Pain Nullification" "Pain Super-Mitigation LV3"  
"Magic Power Perception LV3" "Vision Enhancement LV3" "Night Vision LV10"  
"Vision Expansion LV4" "Auditory Enhancement LV1" "Ultimate Life LV2"  
"Acceleration LV1" "Herculean Strength LV9" "Stronghold LV2"  
"Monk LV2" "Sanctum LV1"  
Skill Points: 31200

**[16:10] K**

No way is this happening!

**[16:12] K**

Retreat!

**SIGN** Teleport

**[16:13] K**

These Earth Dragons are scary.

**[16:15] K**

But I did manage to mark them.

**SIGN** Earth Dragon Gehre

**SIGN** Earth Dragon Kagna

**[16:18] K**

Having them marked will let me know where they are, plus I can Appraise them.

**[16:23] K**

I marked those humans from earlier,

**[16:26] K**

and they're probably on their way out of the labyrinth.

**[16:31] K**

If I follow them, it'll lead me out of this place.

**[16:34] K**

But I can worry about that after I settle up with Araba!

**SIGN** Earth Dragon Araba

**[16:39] K**

With him marked, I can even get the drop on him!

**SIGN** Araba's Bedroom

**[16:44] K**

Say your prayers!

**[16:47] K**

Kinda doubt a wake-up prank will be enough to win, but...

**[16:51] K**

If I can't beat him head-on,

**[16:53] K**

I'll find a way to beat him the sneaky way!

**[16:59] K**

Now, then, as for why I'm here,

**[17:02] K**

it's to perform a little impromptu genocide  
on these smug, airspace-hogging hornets.

**[17:07] K**

The reason being...

**[17:08] K**

If I try to fight Araba around here,  
they're gonna be in the way!

**[17:13] K**

It's way too risky to touch  
the ground when fighting Araba!

**[17:19] K**

In an enclosed underground space,

**[17:21] K**

Earth magic can be a little too effective  
both offensively and defensively.

**[17:27] K**

Every second you're on the ground  
is a second you're at risk.

**[17:32] K**

So what can I do?

**[17:35] K**

I can fly!

**[17:41] K**

That's right! I just need  
to stick to the air!

**[17:44] K**

Those earth spears can't reach  
me if I'm off the ground!

**[17:48] K**

And even if they can get that far, they'll take  
longer, making them easier to dodge!

**[17:53] K**

Plus, I'll be able to dodge any dragon breath,  
since it travels in a straight line!

**[17:59] K**

But this is all assuming those  
stupid hornets don't get in the way.

**[18:04] K**

So I say it's time we get to exterminating—

**[18:08] K**

Ow!

**[18:10] K**

Taratect-Style Hip Toss!

**[18:15] K**

What a little bastard!

**[18:17] K**

He managed to sneak up on me,  
even with my Detection ability.

**[18:22] K**

The old me would've been on death's  
door after something like that,

**[18:26] K**

but now it's not even a flesh...

**[18:28] K**

wound?!

**[18:31] K**

Taratect-Style: Hell Wheel!

**[18:35] K**

Maybe my Detection isn't catching them  
because I don't consider them a threat?

**[18:42] K**

I mean, yeah, I basically  
just see them as food.

**SIGN** <Finjicote LV1>

Stats

**SIGN** Offense:

**SIGN** Defense:

**SIGN** Magic Power:

**SIGN** Resistance:

**SIGN** Speed:

**[18:46] K**

That being said, they're annoying  
enough I wish they would lay—

**[18:49] K**

Off!

**[18:51] K**

Enough already!

**[18:56] K**

Okay, fine, if you guys  
wanna play that way.

**[19:00] K**

Let's get this slaughter underway!

**[19:03] K**

Dimensional Maneuvering, activate!

**[19:19] K**

And some more!

**[19:20] Voice**

*Proficiency threshold reached.*

**[19:23] Voice**

*Skill: Wind Magic has reached Level 3.*

*Earth Magic has reached Level 2.*

**[19:28] K**

Hey, two magic levels for the price of one!

**[19:31] K**

I'm not getting anywhere like this...

**[19:33] K**

In that case:

**[19:36] K**

Black Bullet!

**[19:48] K**

Magic review time!

**[19:50] Trio**

Yes, ma'am!

**[19:52] K**

The strongest magic I have is Abyss Magic.

**SIGN** Abyss Magic

**[19:56] K**

But it takes too damn long to activate,

**SIGN** Abyss Magic

**[19:59] K**

and transcribing the spell is a huge ordeal...

**[20:01] K**

Two things I can't afford when fighting  
someone as fast as Araba.

**[20:06] K**

Next, we have the Wind and Water Magic that  
I copied during the battle the other day.

**SIGN** Wind Magic

Water Magic

**[20:14] K**

Thanks to Wisdom and Height of Occultism,

**[20:17] K**

copying an enemy's move is a piece of cake!

**[20:21] Trio**

Oh, damn!

**[20:22] K**

I also scored some Earth Magic  
after watching Araba fight.

**[20:27] K**

That said, the skill levels for these things  
are all too low to work against him.

**[20:32] K**

Which brings us to the Black Magic

I learned the other day!

**SIGN** Shadow Magic -> Dark Magic -> Black Magic

**[20:38] K**

Unlike the stuff that I picked up on the fly,

**[20:41] K**

here we have spells I've been leveling up steadily since I got Height of Occultism.

**[20:46] K**

At first it was just weird magic that let me move shadows around,

**[20:50] K**

but after evolving, it's become pretty damn strong!

**[20:53] K**

Up against Araba, this Black Magic is going to be our main weapon.

**[20:57] K**

And we can throw some Spatial Magic and Heretic Magic in there, too.

**[21:01] K**

Okay, that does it for today's lesson!

**[21:04] Trio**

Thank you very much!

**[21:08] K**

Just look!

**[21:10] K**

The hornets are raining down like garbage!

**[21:15] K**

Looks like we've got a new hornet here.

**SIGN** <General Finjicote LV4>

Stats

**SIGN** Offense:

**SIGN** Defense:

**SIGN** Magic Power:

**SIGN** Resistance:

**SIGN** Speed:

**SIGN** "Poison Stinger LV9" "Piercing Enhancement LV3" "Poison Enhancement LV3" "High-Speed Flight LV2"

"Cooperation LV6" "Leadership LV6" "Night Vision LV7" "Poison Resistance LV6"

**[21:19] K**

Seems to be a more advanced version of the soldier class.

**SIGN** Heretic Magic: Phantasm

**[21:31] K**

That was a mere afterimage.

**[21:33] K**

You get it?!

**[21:36] K**

A swarm...

**[21:37] K**

That must mean—

**[21:39] K**

So that's the hive! Pretty huge!

**[21:47] K**

Hate to interrupt your castle doctrine,

**[21:49] K**

but this is taking too long, so I'm  
gonna blow the whole thing away!

**[21:55] K**

Take this...

**[21:56] K**

Black Spears!

**[22:11] Voice**

*Experience threshold has been reached.*

**[22:15] K**

And nailed the landing.

**[22:22] K**

Finally done...

**[22:24] K**

I thought they might have some honey,  
but no such luck.

**[22:28] K**

So useless!

**[22:31] K**

All right, time to set up the battlefield  
for my fight with Araba.

**[22:37] K**

Okay. Everything's set.

**[22:41] K**

I've used my remaining skill  
points to get a new skill.

**SIGN** Sloth

**[22:45] K**

The question is how effective it'll be.

**[22:48] K**

But I've done everything I can to prepare.

**[22:59] K**

There he is.

**[23:02] K**

I'm glad... I was right to  
be afraid of you back then.

**SIGN** <Earth Dragon Araba LV32>

Stats

**[23:08] K**

You're strong. And I'm afraid.

**SIGN** Offense: 4610 Defense: 4597

Magic Power: 4022 Resistance: 4138

Speed: 4555

Skills

"Earth Dragon LV3" "Heavy Armor LV1" "HP Auto-Recovery LV8" "MP Auto-Recovery LV5"  
"MP Minimized Consumption LV5" "Magic Power Perception LV10" "Precise Magic Power  
Operation LV1" "SP Rapid Recovery LV6" "Magic Warfare LV9" "SP Minimized Consumption LV7"  
"Magic Super-Attack LV1" "Battle Divinity LV3" "Energy Super-Attack LV3" "Sanctum LV2" "Skanda  
LV3"  
"Terrain Attack LV10" "Terrain Enhancement LV10" "Destruction Super Enhancement LV3"  
"Cutting Super-Enhancement LV10" "Piercing Super-Enhancement LV8"  
"Impact Super-Enhancement LV10" "Dimensional Maneuvering LV8" "Stealth LV10"  
"Camouflage LV3" "Hit LV10" "Evasion LV10"  
"Probability Correction LV4" "Danger Perception LV10" "Presence Perception LV10" "Heat  
Perception LV10" "Motion Perception LV10"  
"Earth Magic LV10" "Terrain Magic LV10" "Seismic Magic LV2" "Shadow Magic LV10" "Dark  
Magic LV7" "Destruction Super-Resistance LV1"  
"Cutting Super-Resistance LV4" "Piercing Super-Resistance LV3" "Impact Super-Resistance LV5"  
"Shock Super-Resistance LV1" "Terrain Nullification"  
"Fire Resistance LV6" "Lightning Resistance LV8" "Water Resistance LV5" "Wind Resistance LV6"  
"Dark Resistance LV4" "Status Condition Super-Resistance LV7"  
"Rot Resistance LV6" "Pain Nullification" "Pain Super-Mitigation LV7" "Vision Enhancement  
LV10" "Telescopic Sight LV8" "Night Vision LV10"  
"Vision Expansion LV7" "Auditory Enhancement LV10" "Auditory Expansion LV3" "Olfactory  
Enhancement LV7" "Tactile Enhancement LV7"  
"Ultimate Life LV3" "Ultimate Magic LV3" "Fortune LV3" "Fortitude LV3" "Stronghold LV3" "Deva  
LV1"

Skill Points: 41100

Titles: "Monster Slayer" "Monster Slaughterer" "Dragon" "Assassin" "Champion" "Monster  
Calamity"

**[23:12] K**

And yet, I'm happy.

**[23:14] K**

With how high your perception skills are,  
you knew I survived back then, didn't you?

**[23:21] K**

You knew, but thought I was beneath your  
notice and let me live, didn't you?

**[23:28] K**

Well, I'm gonna make you regret that!

**SIGN** <Ede Saine LV26 No Name>

Stats

**SIGN** Offense: 2392 Defense: 2363 Magic Power: 11158

Resistance: 11004 Speed: 7440

Skills

"HP Rapid Recovery LV7" "Height of Occultism" "SP Rapid Recovery LV1" "SP Minimized  
Consumption LV1" "Destruction Enhancement LV6" "Mental Warfare LV9"  
"Cutting Enhancement LV8" "Status Condition Super-Enhancement LV1" "Magic Divinity LV2"

"Magic Power Conferment LV7" "Energy Conferment LV5" "Medicine Synthesis LV7"  
"Threadsmanship LV8"  
"Dragon Power LV7" "Deadly Poison Attack LV6" "Rot Attack LV4" "Heresy Attack LV6" "Poison Synthesis LV10" "Taboo LV10" "Divinity Expansion LV6"  
"Utility Thread LV6" "Thread Control LV10" "Telekinesis LV1" "Throw LV10" "Expel LV2"  
"Dimensional Maneuvering LV8" "Stealth LV10" "Camouflage LV1"  
"Silence LV8" "Tyrant LV1" "Concentration LV10" "Thought Acceleration LV9" "Foresight LV9"  
"Parallel Minds LV7" "High-Speed Processing LV6"  
"Hit LV10" "Evasion LV10" "Probability Correction LV7" "Wind Magic LV4" "Earth Magic LV10"  
"Terrain Magic LV2" "Heresy Magic LV10"  
"Shadow Magic LV10" "Dark Magic LV10" "Black Magic LV2" "Poison Magic LV10" "Healing Magic LV10" "Spatial Magic LV10" "n%I=W"  
"Dimensional Magic LV4" "Abyss Magic LV10" "Destruction Resistance LV5" "Impact Resistance LV5" "Cutting Resistance LV5" "Flame Resistance LV2"  
"Wind Resistance LV2" "Earth Resistance LV8" "Heavy Super Resistance LV1" "Deadly Poison Resistance LV3" "Paralysis Resistance LV6" "Petrification Resistance LV5" "Exhaustion Nullification"  
"Acid Resistance" "Rot Resistance LV7" "Faint Resistance LV5" "Fear Resistance LV9" "Heresy Nullification" "Pain Nullification" "Pain Super Mitigation LV5"  
"Five Senses Super-Enhancement LV1" "Vision Expansion LV5" "Night Vision LV10" "Clairvoyance LV8" "Jinx Evil Eye LV6" "Inert Evil Eye LV5"  
"Repellent Evil Eye LV1" "Annihilating Evil Eye LV3" "Celestial Power" "Ultimate Life LV3" "Instant Body LV7" "Endurance LV2" "Stronghold LV2"  
"Skanda LV6" "Demon Lord LV3" "Perseverance" "Pride" "Anger LV2" "Satiation LV7" "Sloth"  
"Wisdom" "Conviction" "Hades" "Corruption"  
"Abyss Magic LV10" "Destruction Resistance LV5" "Impact Resistance LV5"  
Skill Points: 0  
Titles: "Kin-Eater" "Assassin" "Monster Slayer" "Poison Technique User" "Thread User"  
"Merciless" "Monster Slaughterer" "Ruler of Pride"  
"Ruler of Wisdom" "Wyrmslayer" "Fearbringer" "Dragon Slayer" "Ruler of Sloth" "Monster Calamity"

**SIGN** Next time on

So I'm a Spider, So What?

**SIGN** My Battle Has, Only Just Begun?

**SIGN** See you next time!

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